

Programme for Team Building

Day One

- 09:30 Arrival, introduction and welcoming
- 10:00 Discussion establishing the goals of the team building exercise – *this ensures that all the members are on the 'same page' and are thinking with the team in mind*
- 10:30 Ice breakers – *fun but also very useful to establish the value of laughter and seeing the other team members in a different light*
- 11:00 Middle Ropes Course - *participants are encouraged to work together and thereby addressing issues such as asking of help, communication of ideas, trust, sacrifice, conflict resolution and encouragement all while attempting to complete the challenge.*
- 13:00 Lunch
- 14:00 Hike to Madonna and Child – *take this time to appreciate nature and get to know something new about you colleagues*
- 16:00 Tea
- 16:30 Orienteering – *time to work together and find your teams way around Hobbiton and the clues*
- 17:30 Free Time
- 19:00 Supper
- 20:00 Night Hike – *A hike though the indigenous forest behind Hobbiton and reflection time and sit together in a clearing and discuss thoughts and feelings.*

Day Two

- 08:30 Breakfast
- 09:00 Strategizing a Pud – *The participants are given the ingredients for pancakes e.g. egg, cup of milk, etc. and they need to move these through a course using only an elastic band and ropes to touch the ingredients. This activity addresses communication, everyone doing their part, solution finding and laughter.*
- 11:00 Tea
- 11:30 Group Dynamics – *A variety to challenges that encourage the team to work together to solve them.*
- 13:00 Lunch
- 14:00 Individual Rotation: Abseiling; Zip Wire; Trapeze Jump – *for those who would like to try these individual development activities.*
- 15:45 Program Review
- 16:30 Departure